

# Digital Fitness mirror

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- Description of business idea (problem, persona and solution = value proposition)

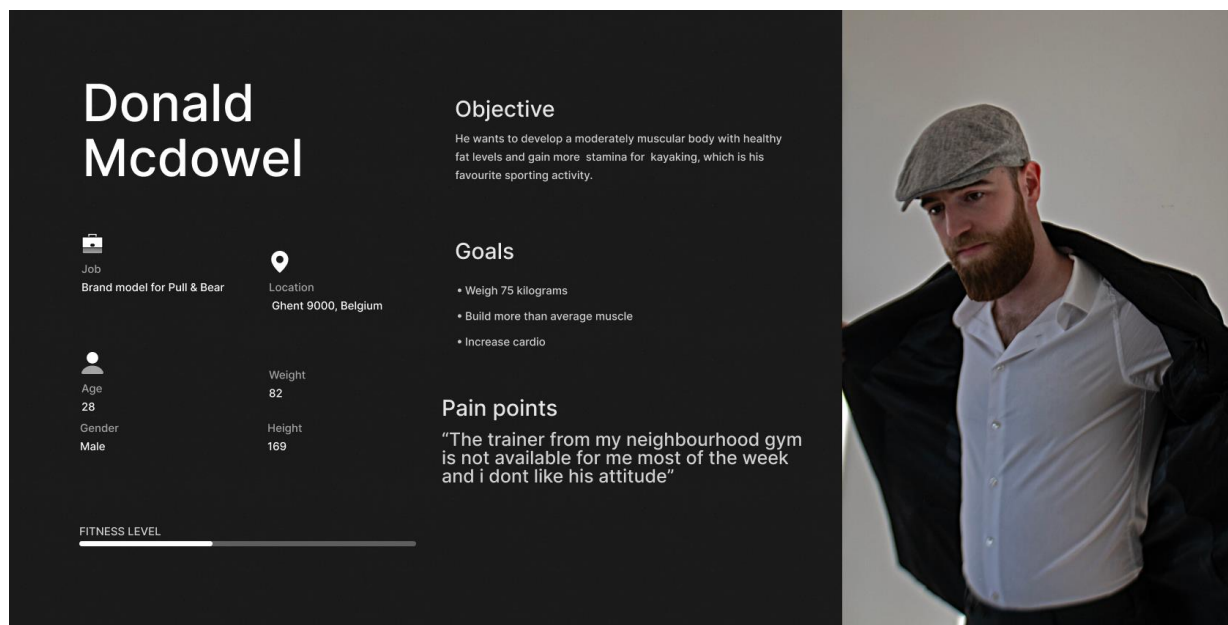
Health is a valuable aspect of human life. Without it impossible for you to do anything for sustained periods. The food we eat, our habits and exercise all play a vital role in the improvement or degradation of our health status. This is where my business idea of a digital mirror comes in.

## Problem

Studies have shown that people like to have solutions quickly. A personal trainer can help determine improvements in your diet or daily fitness activity, however this might cost a lot of money and in most cases an individual must book sessions and is subject to contractual agreements with personal trainers. This can be a hinderance to a number of people, therefore preventing their chance for physical improvement.

## Persona

Young adult with specific fitness needs for his career and hobby



**Donald Mcdowel**

**Job**  
Brand model for Pull & Bear

**Location**  
Ghent 9000, Belgium

**Age**  
28

**Gender**  
Male

**Weight**  
82

**Height**  
169

**Objective**  
He wants to develop a moderately muscular body with healthy fat levels and gain more stamina for kayaking, which is his favourite sporting activity.

**Goals**

- Weigh 75 kilograms
- Build more than average muscle
- Increase cardio

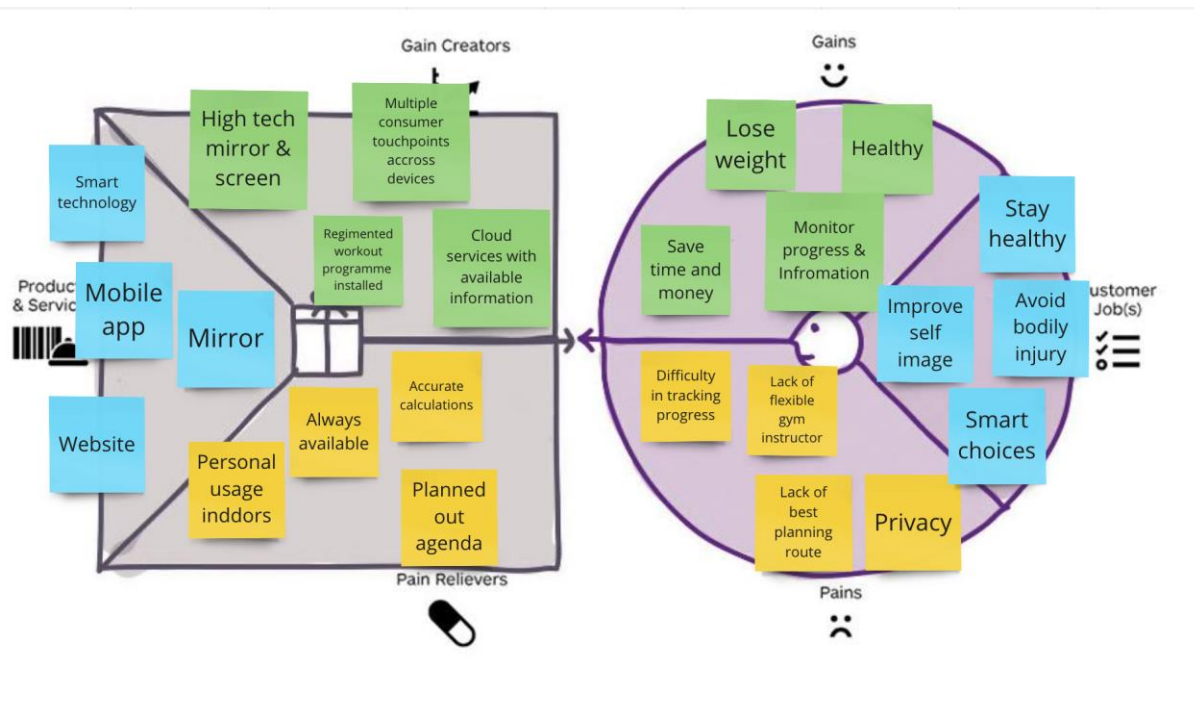
**Pain points**  
"The trainer from my neighbourhood gym is not available for me most of the week and i dont like his attitude"

**FITNESS LEVEL**

Progress bar: [ ]

## Solution (Value proposition)

The digital mirror is a chance at independence. You are in control of your privacy while being able to customize the specifications of your fitness goals in accordance with what you find appropriate. The mirror is paired with an application which uses your physical traits (age, height, weight, gender, possible health challenges) compared with the World Body Mass Index (BMI) standard in order to come up with a fitness plan that best suits you. The camera and sensor capture your body image and makes a digital projection of you at your desired appearance and estimates your progress by scanning your body periodically.



With this tool you can set a realistic goal, plan your routine and get information that concerns you. The solution is tailor made for you, potentially eliminating the need for unnecessary experiments that may cause harm. The application works by calculating the number of workouts repetitions the individual must complete to achieve the required outcome and after the outcome is achieved the application switches to maintenance mode and recalibrates.

## Main hypothesis

“People want independence when monitoring their physical appearance, health and wellbeing before it begins deteriorate”

# • Vision type

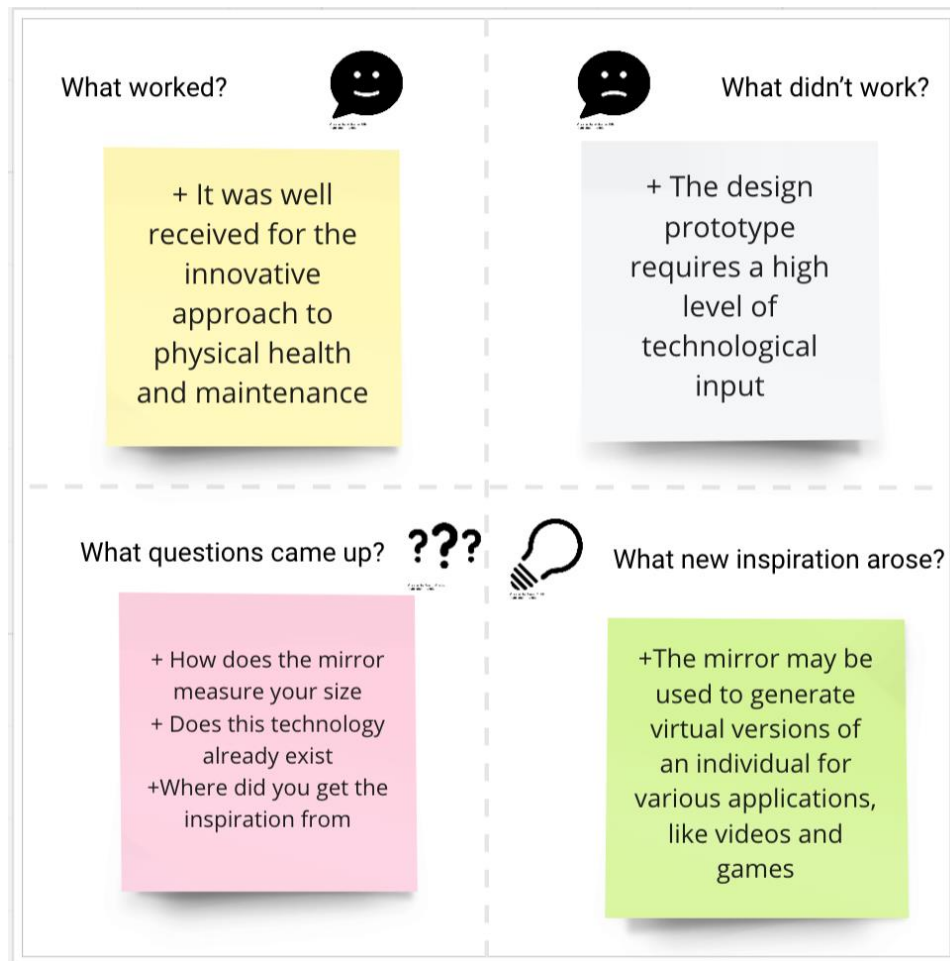


# Testing strategy

For my testing strategy I used the INNOVATION GAMES TECHNIQUE where I asked candidates to pick which attribute, they would like to see in a digital mirror; I explained the concept and gave them the following options from which I began to develop my prototype. Especially as this technology does not exist, it is practical to let people pick from devices they know to be familiar with; as these devices and their features share an exact likeness (when combined) to the vision type of the digital mirror.

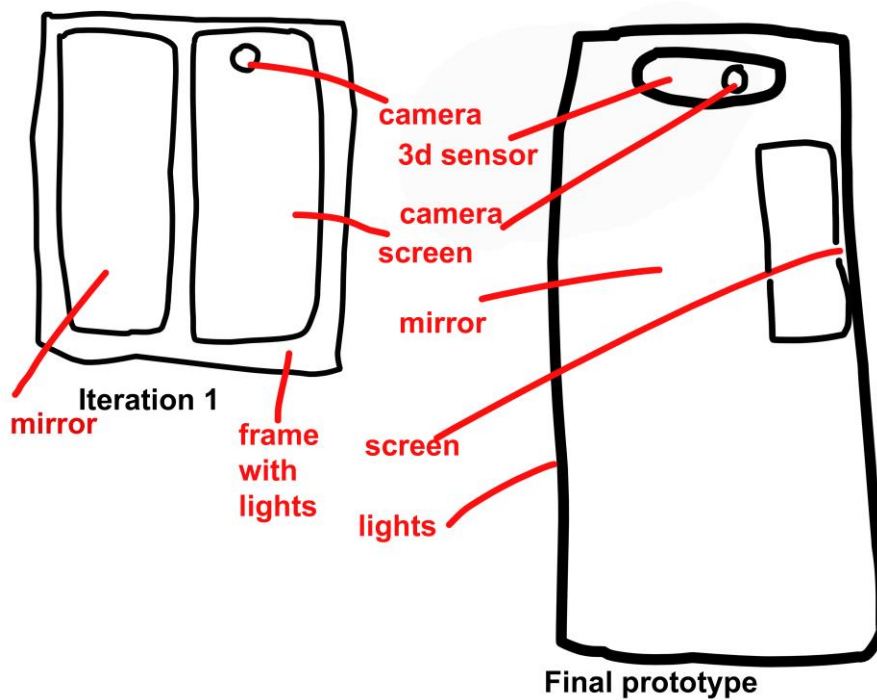


After that i developed my feedback matrix.



## Iteration and final prototype





# MVP

MVP Experiment Canvas		Project name: Digital fitness mirror	Made by:	Start date/time: End date/time:	
<b>4. Customer Engagement</b> <p>How are you going to engage the customers who used your MVP, to let you gather feedback to improve your Value Proposition?</p> <p>-Follow-up call -Emails</p>		<b>7. Scenario / Workflow</b> <p>HOW does that work? Describe the steps from beginning to end.</p> <ul style="list-style-type: none"> <li>Customers get referred to our website</li> <li>Customers can check and pay for a digital mirror online</li> <li>Logistics team confirms and sends the mirror to the customers house</li> <li>Follow-up call and email to establish relationship and give guidance</li> <li>App profile created, updated and used for identification</li> </ul>		<b>10. Results</b> <p>What are the results of your experiment? Be as quantitative as possible</p> <ul style="list-style-type: none"> <li>General interview on the opinions of people concerning the prototype sketch; mostly positive feedback and curiosity.</li> </ul>	
<b>1. Your Customer Segment</b> <p>Which segment of your target customers will experience the most value from your MVP, and can you deliver from them?</p> <p>People who want to maintain their fitness and health</p>	<b>2. Value Proposition</b> <p>My company _____ is developing _____ (a defined offering) to help _____</p> <p>The digital mirror is a chance at independence. You are in control of your privacy while being able to customize the specifications of your fitness goals in accordance with what you find appropriate.</p>	<b>8. Metrics</b> <p>What will you measure?</p> <ul style="list-style-type: none"> <li>Visits to the website</li> <li>Clicks on each available call-to-action button</li> <li>Number of paid requests</li> <li>App subscription</li> </ul>		<b>11. Learnings &amp; Insights</b> <p>What are your key learnings?</p> <p>What are your key surprises?</p> <p>I am amazed at the positive reviews I got from people when I presented the idea and the final prototype seems very practical when compared to the technology of today</p>	
<b>3. Channel(s)</b> <p>How are you going to reach your Customer Segment and 'deliver' your Value Proposition?</p> <ul style="list-style-type: none"> <li>on the product website</li> <li>on the mobile application</li> <li>Customer service calls,</li> </ul>		<b>9. Success Criteria</b> <p>How do you qualify and/or quantify a successful outcome of this experiment?</p> <p>"I will run the experiment with at least 250 visitors to website and define it a success when 25 visitors become a customer by clicking subscribe. This represents a conversion rate of 4%."</p>		<b>12. Next steps</b> <ul style="list-style-type: none"> <li>I am pursuing this idea</li> <li>I will continue to make iterations</li> </ul>	
<b>5. Riskiest Assumption(s)</b> <p>What you are setting out to test with your MVP?</p> <p>People will find other avenues to measure and monitor their fitness requirements. Maybe the technology is too new</p>		<b>6. Experiment Format</b> <p>WHAT type of experiment are you going to run?</p> <p>"Wizard-of-Oz" MVP: digital requests by customers. They click a fake order button and I record the metrics</p>		<p>VALIDATED    INVALIDATED    INCONCLUSIVE</p>	

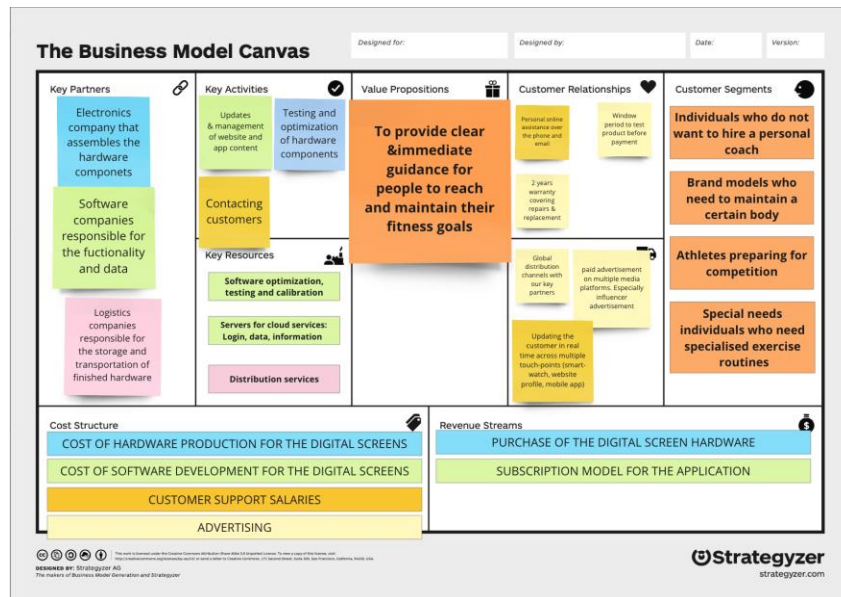
# Learning and insights MVP

I got feedback on the idea iterations and the vision type which is quite interesting. The reception for a personal device that can help to record activity and give insight to the activities that can help improve a person's health is quite interesting to know.

## Hypothesis

From my developed user flow i deduced that the customer is constantly going to need the app for details and continual updates.

## BMC



1. Brand influencer advertising might be the best way of advertising this product because the product is people centered and it will make sense for other people to see the product function.
2. The platform for customer interaction should be spread out over multiple devices which serve as touch points for maximum functionality. e.g. smart watch
3. The instructions must be clearly communicated on 'how to use' the technology for maximum benefit and in a safe way.